

## OVERVIEW

Applying leadership and 21<sup>st</sup> century skills, participants create an illustrated children's story of high artistic, instructional, and social value. The narrative may be written in prose or poetry and take the form of a fable, adventure story, or other structure. The physical story book should be of high quality, designed to meet the year's given theme, which will be posted on the [TSA website](#) under *Themes & Problems*.

## ELIGIBILITY

Three (3) teams or three (3) individuals per state may participate.

## TIME LIMITS

### SEMIFINAL ROUND

- A. Twelve (12) minutes per team are allotted to read the story and share the illustrations with judges.
- B. Five (5) minutes are allotted for the interview.

## ATTIRE

TSA competition attire is required for this event.

## PROCEDURE

### PRE-CONFERENCE

- A. Participants review the annual design challenge found on the [TSA website](#) under *Themes & Problems*.
- B. Participants concentrate their efforts researching children's books and literature, particularly the creation of storybooks similar to the annual design challenge (e.g., pop-ups, interactive books, etc.).
- C. Participants develop a high-quality children's storybook with illustrations.
- D. Participants record their design process in a documentation portfolio.
- E. Participants "field test" their storybook and document outcomes and findings.

### PRELIMINARY ROUND

- A. No more than two (2) team representatives report to the time and place stated in the conference program to submit:
  1. The storybook
  2. The documentation portfolio
- B. Entries are reviewed by judges with neither students nor advisors present.
  1. Judges score the Storybook criteria to determine the top twenty-four (24) preliminary contestants, which will not be posted.
  2. Judges score the Documentation Portfolio criteria of those top twenty-four contestants to determine the top twelve (12) semifinalist teams.
- C. A list of twelve (12) semifinalist teams (in random order) is posted.

### SEMIFINAL ROUND

- A. Participants report at the time and place stated in the conference program to sign up for a reading and interview time.
- B. Participants report at the assigned time and place for the reading and interview.
- C. If applicable, teams are represented by no more than two (2) members:
  1. One member is the team's reader, who reads the story to the judges.
  2. Both members participate in the interview process following the reading of the story, which lasts up to five (5) minutes.
- D. No more than two (2) team members pick up the team's entry from the display area at the time and place stated in the conference program.
- E. Ten (10) finalists are announced during the conference award ceremony.

## REGULATIONS AND REQUIREMENTS

Students will work to develop their leadership and 21<sup>st</sup> century skills in the process of preparing for and participating in this TSA competitive event. The development and application of those skills must be evi-dent in their submission, demonstration, and/or communication pertaining to the entry.

### PRE-CONFERENCE/PRELIMINARY ROUND

#### A. Storybook:

1. Participants design and create an entirely original storybook, complete with narrative and illustrations to meet the annual design challenge.
2. The physical storybook should be of high quality, designed to meet the age group for which it is intended. For the purposes of this event, children are defined as those twelve (12) years or younger.
3. Together with the storybook, the narrative and accompanying illustrations should result in an experience that delights, enlightens, and contributes to the wholesome development of a child.
4. The storybook and narrative with accompanying illustrations should take no more than ten (10) minutes to read and view.
5. The maximum reading time is twelve (12) minutes, and no minimum.
6. The physical storybook must not exceed 12" x 12" when closed.
7. There is no limit on the number of inside pages (may be one or two-sided).
8. The team must determine which format best presents the team's narrative and illustrations.
9. There must be a minimum of seven (7) illustrations that enhance the story and deepen the child's understanding and enjoyment of the reading experience.
- a. An illustration on the book's cover may count as one (1) of the required seven (7) illustrations.
- b. The team may use the cover illustration within the story as well.
- c. All illustrations **MUST** be original, freehand, and/or computer-generated drawings made by the team member(s).
- d. All computer-generated work **MUST** be developed from primitive lines and shapes and be the sole work of the team members.
- e. Physical or computer templates, previously existing drawings, characters, backgrounds, etc., are **NOT PERMITTED**.
10. The storybook may include the name of the author(s) and illustrator(s) on the cover and is exempt from the general rule that no identifying information may be used.
11. Copyrighted material is **NOT PERMITTED**.
12. All components, including the physical binding, must be the original work of the team members. No professional binding is allowed.
13. If narrative or illustrations appear in the story and they are not authored by one of the team members, the team is disqualified.
14. Photographic verification of the book construction process must be included in the portfolio.
15. The story must be no more than fifteen hundred (1500) words.
  - a. There is a five (5)-point deduction for every hundred (100) words over the fifteen hundred (1500) word limit.
  - b. Stories containing two thousand (2000) or more words is disqualified.
  - c. There is no minimum number of words required.
16. Publishing rights remain with the authors and illustrators.

## B. Documentation Portfolio:

1. Documentation materials (comprising “a portfolio”) are required and must be secured in a [clear front report cover](#) with the following single-sided, 8½" x 11" pages, in this order:
  - a. Title page with the title of the story, the event title, the conference city and state, the year, and the team/individual chapter ID number; one (1) page
  - b. Table of contents; pages as needed
  - c. Purpose of story; one (1) page
    - i. Story's intent
    - ii. Summary of storyline and theme
    - iii. Intended audience (age, gender, demographics, and special disabilities, if any)
    - iv. Word count – Number of words comprising the story's narrative
  - d. Photographic verification of book construction and binding; pages as needed
  - e. Plan of Work log (see Forms Appendix); pages as needed
  - f. Field Test Summary. A “field test” is a reading of the storybook to a group of children in the intended target age range; pages as needed
    - i. A minimum of two (2) field tests must be conducted.
    - ii. Participants must document each field test with a summary paragraph that details the outcome findings.
    - iii. Each summary paragraph must include the date, time, and location of the field test.
    - iv. Each “field test” must be signed off by the chapter advisor.
  - g. Research summary: A written summary of the research, writing strategies, problems encountered, and solutions developed in the writing and illustrating of the story; one (1) page.

- h. Project summary: A written summary of the research into the creation of storybooks similar to the annual design challenge (e.g. paper folding, interactive features in books). The summary must include the process and challenges the team encountered and the solutions developed in overcoming them; one (1) page.
- i. A list of tools, software (if any), and techniques used in the creation of the physical storybook and illustrations, not to exceed one (1) page.
- j. References/research sources; one (1) page.

**SEMIFINAL ROUND**

- A. Two (2) members of each semifinalist team report for a reading and interview time.
- B. The team's reader is given up to twelve (12) minutes to read the story to the judges.
- C. Both team members must be prepared to answer interview questions and discuss illustrations included in the story.

**EVALUATION****PRELIMINARY ROUND****Tier 1**

- A. The physical storybook

**Tier 2**

- B. The portfolio

**SEMIFINAL ROUND**

- A. The reading
- B. The interview

Refer to the official rating form for more information.

**STEM INTEGRATION**

Depending upon the subject written about, this event may align with one or more STEM (Science, Technology, Engineering, and Mathematics) educational standards. Please refer to the STEM Integration section of this guide for more information.

### **LEADERSHIP AND 21<sup>ST</sup> CENTURY SKILL DEVELOPMENT**

This event provides opportunity for students to build and develop leadership and 21<sup>st</sup> century skills including but not limited to:

- Communication
- Collaboration/Social Skills
- Initiative
- Problem Solving/Risk Taking
- Critical Thinking
- Perseverance/Grit
- Creativity
- Relationship Building/Teamwork
- Dependability/Integrity
- Flexibility/Adaptability

### **CAREERS RELATED TO THIS EVENT**

This competition has connections to one (1) or more of the careers below:

- Writer
- Illustrator
- Educator
- Editor
- Publisher
- Graphic artist

# CHILDREN'S STORIES

## 2023 & 2024 OFFICIAL RATING FORM

### HIGH SCHOOL

Judges: Using minimal (1-4 points), adequate (5-8 points), or exemplary (9-10 points) performance levels as a guideline in the rating form, record the scores earned for the event criteria in the column spaces to the right. The X1 or X2 notation in the criteria column is a multiplier factor for determining the points earned. (Example: an "adequate" score of 7 for an X1 criterion = 7 points; an "adequate" score of 7 for an X2 criterion = 14 points.) A score of zero (0) is acceptable if the minimal performance for any criterion is not met.

#### Go/No Go Specifications

- Before judging the entry, ensure that the items below are present; indicate presence with a check mark in the box.
- If an item is missing, leave the box next to the item blank and place a check mark in the box labeled ENTRY NOT EVALUATED.
- If a check mark is placed in the ENTRY NOT EVALUATED box, the entry is not to be judged.

TIER 1 – Storybook is present

ENTRY NOT EVALUATED

TIER 1 – STORYBOOK (130 points)				Record scores in the column spaces below.
CRITERIA	Minimal performance	Adequate performance	Exemplary performance	
	1-4 points	5-8 points	9-10 points	
<b>Story Narrative</b> (X3)	Narrative is poorly written; there is little apparent purpose; it is lacking a coherent theme and storyline.	Narrative's purpose is somewhat clear, with a focused theme and storyline; pacing and the development of characters and events is somewhat paced, but has room for improvement.	Narrative is extremely well written with a clear purpose; storyline is fast paced and exciting; the details are rich and enchanting.	
<b>Illustrations</b> (X3)	Artisanship of the illustrations reflects little technical skill; illustrations add little value to the story's narrative, storyline, and/or theme.	Artisanship of most illustrations reflects some technical skill; illustrations add some value to the story's narrative, storyline, and theme.	Artisanship of illustrations is excellent, reflecting sophisticated technical skills; illustrations enhance the story's narrative, storyline, and theme, and they are of high esthetic quality.	
<b>Book Construction and Concept</b> (X3)	Book construction demonstrates little or no creativity or innovation; minimal consideration is given to basic design principles and book construction; book is poorly constructed or is not bound.	Construction of the book is of good quality and demonstrates some degree of creativity and innovation; demonstrates an understanding of basic design principles; adequate choice of materials was used in its construction.	Book is designed with attention to detail; construction is of high quality and demonstrates a thorough understanding of design principles; an excellent choice of materials was used in the construction of the book.	
<b>Impact</b> (X3)	Story (narrative, with the illustrations) is lacking in purpose and coherence; it is not very interesting; it lacks artistic, and/or instructional, and/or social value.	Story (narrative, with the illustrations) reflects a purpose and incorporates artistic, instructional, and social value; it is somewhat compelling and entertaining.	Story (narrative, with the illustrations) is beautifully told; it is compelling, entertaining, purposeful, and it reflects high artistic, instructional, and social value.	
<b>Theme</b> (X1)	The annual theme is not addressed.	The annual theme is somewhat addressed but doesn't contribute to the effectiveness of the overall design.	The annual theme is addressed and contributes to the effectiveness of the overall design.	
<b>TIER 1 – STORYBOOK SUBTOTAL (130 points)</b>				

TIER 2 – DOCUMENTATION PORTFOLIO (90 points)				Record scores in the column spaces below.
CRITERIA	Minimal performance	Adequate performance	Exemplary performance	
	1-4 points	5-8 points	9-10 points	
<b>Portfolio Components</b> (X1)	Portfolio is unorganized and/or is missing three (3) or more components.	Portfolio is missing one (1) or two (2) components and/or is loosely organized.	Portfolio has all required components and is well organized.	
<b>Purpose of Story</b> (X1)	Story's intent, storyline, and theme are poorly explained and/or the intended audience is not identified.	Story's intent, storyline, theme, and intended audience are adequately explained.	Story's intent, storyline, theme, and intended audience are complete and well explained.	
<b>Photographic Verification</b> (X1)	Photographic verification is very unorganized or is missing.	Photographic verification is somewhat disorganized and is missing a few components; the process is somewhat outlined.	Photographic verification has all components and is well organized; the process is clearly outlined.	
<b>Plan of Work Log</b> (X1)	Log is poorly organized and/or incomplete.	Log is adequately detailed and organized and contains most of the required components.	Log is well documented and contains all the required components.	
<b>Field Test</b> (X1)	Field test report is poorly organized and is missing one (1) or more field tests; missing advisor's signature.	The field test report is organized but is missing critical information about the field tests.	The field test report is organized and contains the date, time and location of field tests; contains advisor's signature.	
<b>Research Summary</b> (X1)	Summary of the research, design, and writing process is poorly done and/or is incomplete.	Summary of the research, design, and writing process is somewhat clear and generally complete.	Summary of the research, design, and writing process is very well written, detailed, clear, and complete.	
<b>Project Summary</b> (X1)	Summary of the project is poorly written and missing the process and challenges faced.	The summary is somewhat clear and is missing the process or the challenges faced.	The summary is clear and concise and contains a detailed summary of the project process and challenges faced.	
<b>List of Tools/ Software</b> (X1)	List is missing several components and/or it is unorganized.	Most tools and software used are included; the list is generally organized and complete.	All tools and software is included; the list is organized and complete.	
<b>References and Resources</b> (X1)	There are few references listed and/or the references listed show little relevance to the project's goal or are not credible.	There are a sufficient number of references listed and the research base has some credible references.	Many quality references are listed, reflecting research in writing and illustrating for children, and in child development.	
<b>TIER 2 – DOCUMENTATION PORTFOLIO SUBTOTAL (90 points)</b>				
<p>Story length violation: For stories exceeding 1,500 words, a deduction of 5 points will be incurred for every 100 words more than 1,500 up to 2,000. Stories of 2000 words or greater will be disqualified. Example: 1600 – 1699 words - 5 points; 1700 – 1799 words - 10 points; 1800 – 1899 words - 15 points; 1900 – 1999 words - 20 points; 2000 words and above, disqualified.</p>				
<p>Rules violations (a deduction of 20% of the total possible points for the above sections) must be initialed by the judge, coordinator, and manager of the event. Record the deduction in the space to the right.</p> <p>Indicate the rule violated: _____</p>				
<b>PRELIMINARY SUBTOTAL (220 points)</b>				

SEMIFINAL READING AND INTERVIEW (30 points)				Record scores in the column spaces below.
CRITERIA	Minimal performance	Adequate performance	Exemplary performance	
	1-4 points	5-8 points	9-10 points	
<b>Storybook Reading</b> (X1)	Story's reading is lackluster; reader shows little enthusiasm; delivery is halting and difficult to understand; story is read too quickly to permit viewing of the illustrations.	Story's reading is generally good; reader's speech is clear and mostly well-paced and enthusiastic; sufficient time is given for reflection on the illustrations.	The story's reading is exemplary; the reading is clear, well paced, and enthusiastic; sufficient time is given to reflect upon and appreciate the illustrations.	
<b>Knowledge</b> (X1)	Participants seem to have little understanding of the concepts in their project; answers to questions may be vague.	Participants exhibit a general understanding of the concepts in their project.	Participants show clear evidence of a thorough understanding of their project.	
<b>Articulation</b> (X1)	Communication of the design process is unclear, unorganized, and or illogical; leadership and/or 21 <sup>st</sup> century skills are not evident.	Communication of the design process is somewhat logical and clear; leadership and/or 21 <sup>st</sup> century skills are somewhat evident.	Communication of the design process is clear, concise, and logical; leadership and/or 21 <sup>st</sup> century skills are clearly evident.	
<b>SEMIFINAL READING AND INTERVIEW SUBTOTAL (30 points)</b>				
Rules violations (a deduction of 20% of the total possible points for the above sections) must be initialed by the judge, coordinator, and manager of the event. Record the deduction in the space to the right.  Indicate the rule violated: _____				
<b>SEMIFINAL SUBTOTAL (30 points)</b>				
To arrive at the <b>TOTAL</b> score, add any subtotals and subtract rules violation points, as necessary.			<b>TOTAL (250 points)</b>	

Comments:

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I certify these results to be true and accurate to the best of my knowledge.

**JUDGE**

Printed name: \_\_\_\_\_ Signature: \_\_\_\_\_

# CHILDREN'S STORIES

## EVENT COORDINATOR INSTRUCTIONS

### PERSONNEL

- A. Event coordinator
- B. Judges:
  1. Preliminary round, two (2) or more
  2. Semifinal round, two (2) or more
- C. Assistants for check-in, two (2)

### MATERIALS

- A. Coordinator's packet, containing:
  1. Event guidelines, one (1) copy for the coordinator and for each judge
  2. TSA Event Coordinator Report
  3. List of judges/assistants
  4. Stick-on labels for identifying entries
  5. Results envelope with coordinator forms
- B. Stopwatch
- C. Display tables for entries (minimum width 18")
- D. Table and chairs for judges and two (2) semifinalist team representatives

### RESPONSIBILITIES

#### AT THE CONFERENCE

- A. Attend the mandatory coordinator's meeting at the designated time and location.
- B. Report to the CRC room and check the contents of the coordinator's packet.
- C. Review the event guidelines and check to see that enough personnel have been scheduled.
- D. Inspect the area(s) in which the event is to be held for appropriate set-up, including room size, tables, chairs, etc. Notify the event manager of any potential problems.
- E. At least one (1) hour before the event is scheduled to begin, meet with the judges to review time limits, procedures, regulations, evaluation, and all other details related to the event. If questions arise that cannot be answered, speak to the event manager before the event begins.

### EVENT CHECK-IN

- A. Check in the entries at the time stated in the conference program.
- B. Participants check in:
  1. The storybook
  2. A hard copy of the portfolio
- C. Each entry must include the participant's identification number in the upper right-hand corner of the entry.
- D. Late entries are considered on a case-by-case basis and only when the lateness is caused by events beyond the participant's control.
- E. In order to compete, participants must be on the entry list or must have approval of the CRC.
- F. Requirements for attire do NOT apply during check-in, only on the first day of the conference.
- G. Position the entries for evaluation and viewing.
- H. Secure the entries in the designated area

### PRELIMINARY ROUND

- A. Judges independently assess the entries using the following procedure:
  1. Judges score the Storybook criteria to determine the top twenty-four (24) preliminary contestants, which will not be posted.
  2. Judges score the Documentation Portfolio criteria of those top twenty-four (24) contestants to determine the top twelve (12) semifinalist teams.
- B. Decisions about rules violations must be discussed and verified with the judges, event coordinator, and CRC manager to determine either:
  1. To deduct twenty percent (20%) of the total possible points in this round or
  2. To disqualify the entry

The event coordinator, judges, and CRC manager must all initial either of these on the rating form.
- C. Submit the semifinalist results and all related forms in the results envelope to the CRC room.
- D. Create semifinalist sign-up sheet for the interviews.



**SEMIFINAL ROUND**

- A. Semifinalists report at the time and place stated in the conference program to sign-up for the reading and interview.
- B. Semifinalists report at the assigned time and place for the reading and interview.
- C. Manage the semifinalist readings and interviews.
- D. Discuss rule violations (e.g. 20% deduction, disqualification) and have all relevant parties initial the rating form.
- E. Judges determine the ten (10) finalists and discuss and break any ties.
- F. Submit the finalist results and all related forms in the results envelope to the CRC room.
- G. If necessary, manage security and the removal of materials from the event area.